Registration Form

Name of Student: _____

Male_____ Female_____ Birth date: _____

Address: _____

City, State, Zip: _____

School: _____

Grade Completed: _____

Parent/Guardian: _____

Phone: _____

Email: _____

T-shirt size: (please circle)

YS   YM   YL   AS   AM   AL

Make Course Selections in the section labeled "Class Choices"

Payment: Cash ☐   Check ☐   Card ☐
Visa/MC/Disc/AMEX (circle)
Card Number: _____
Exp. Date: _____ /_____   Sec. Code: _____
Name on card: _____

Deadline for receipt of registration is May 31, 2024. _We will continue to accept enrollments until program is filled; however, a $20 late fee may be charged for enrollments received after May 31, 2024._

Return page 1 and 4 to:

Carl Sandburg College
2400 Tom L. Wilson Blvd.
Galesburg, IL 61401
Fax: 309.345.3526

KOC PARENT AGREEMENT 2024

We are making every effort to ensure that your child will have a positive experience while at Carl Sandburg College and therefore REQUIRE parental consent regarding the following rules:

- I agree to pick up my child promptly after class.
- I give permission to Carl Sandburg College to video or photograph my child. I relinquish all photographic rights and give permission to Carl Sandburg College and the College Offices of Community Education and Marketing and Public Relations to use my child's likeness as they deem appropriate.
- I give permission for my child to be transported to and from alternate class sites as necessary.
- I hereby grant permission to Carl Sandburg College to allow my child to use the Internet for course exploration under adult supervision.
- I will not hold the College or the College personnel or agents responsible in the event of an accident or injury.
- I understand that the College is not responsible for lost or damaged property.
- I understand that College personnel are not permitted to hold or be responsible for administering any medication.
- I understand the College may suspend or terminate my child from the program for any reason that is deemed harmful or disruptive to the other participants or just cause. Refunds will not be granted if a child is suspended or terminated.
- I understand that it is my responsibility to notify the College if the student has any physical or mental impairment or condition which restricts the student's ability to participate in Kids On Campus in any way. I agree to provide an aide to assist my child if the child has a condition that requires individual assistance.
- I understand that in an emergency I will be contacted as soon as possible at the phone number (s) listed below. If I am not available, I have provided an alternate contact below.
- I authorize Carl Sandburg College staff to take whatever measures they deem necessary in the event of an emergency. I also give permission for my child to be given emergency treatment at local hospital or on site.

Does your child have any allergies?   Yes   No
If yes, please explain:
_____

Does your child have any medical conditions?   Yes   No
If yes, please explain:
_____

Parent Signature:_____
Emergency Contact Name and Number:
_____

Cost

Morning Session:		Afternoon Session:	
1 Course:	$30	1 Course:	$30
2 Courses:	$60	2 Courses:	$60
3 Courses:	$90		

Total for all 5 courses: $150

*Includes t-shirt, course materials

Scholarship

Carl Sandburg College Foundation is providing some youth scholarships. Email community@sandburg.edu or call 309-345-3501 for the application.

For More Information:

Contact: Kang Hee Hong
Email: khong@sandburg.edu
309.341.5355
309.345.3526 Fax

Registration Deadline May 31, 2024

Kids On Campus 2024

GENERAL INFORMATION

June 17-21

Morning Session:	9:00—11:50 am
Lunch Break	12:00—12:50 pm
Afternoon Session:	1:00—2:50 pm

Monday, Tuesday, Thursday, Friday
NO Wednesday (Juneteenth)

Daily Schedule

9-9:50 a.m.	Course 1
10-10:50 a.m.	Course 2
11-11:50 a.m.	Course 3
12-12:50 p.m.	Lunch
1:00-1:50 p.m.	Course 1
2:00-2:50 p.m.	Course 2

KOC is held at

**Carl Sandburg College, Building G
2400 Tom L. Wilson Blvd.
Galesburg, IL 61401**

Courses

*GL—Grade Level

Course Choices

Coding (4 day course) K-2 GL, 3-5 GL
Grasp the basics of computer science principles and coding using code.org as our guide. Understand how computers communicate, participate in plugged and unplugged lessons and get an introduction to coding!

Wild Weather K-1 GL
What makes a tornado? Why does thunder make such a loud noise? Could you be a weather forecaster? Explore the wild world of weather together!

Magic 101 K-1 GL
Abracadabra! Calling all magicians! Join us for some basic tricks and sleight of hand to wow your audience!

Soccer K-1 GL
Are you the next Mia Hamm? Lionel Messi? Let's learn more about soccer and have some fun!

Financial Games K-1 GL, 2-3 GL
How to win at life, at least financially. Take a humorous journey through the minefields of handling money and the many ways others will try and take your hard-earned cash! For younger students, games and stories teach how money works!

Junior Rocketry K-1 GL, 2-3 GL
What does it take to go into space? Could you be an astronaut? Explore the world of space and prepare your own rocket to launch into the universe!

Fairy Tales STEM 1-2 GL
Help out tale characters through our STEM activities! Create an indestructible home for the three little pigs, a bridge for the gingerbread man and more!

Kids Run the World 1-2 GL
Have fun playing different games, learning about nutrition, stretching and running. In this fun session, you will learn how to fuel your body, run your best and stretch and recover after a tough game.

Edible Science K-1 GL
Do you love science? Do you love to eat? This is the class for you! Learn about Science while enjoying yummy snacks! Learn about states of matter, changes in earth and mixtures and solutions with food.

Harry Potter STEM 2-3 GL, 4-8 GL
Calling all wizards! Get sorted into your own house and explore the world of Harry Potter through STEM activities. Make magic through science while exploring the wizarding world of Harry Potter.

Percy Jackson 4-6 GL
What Greek God would your parent be? Find out that and more while talking about Percy Jackson! Read excerpts from the book, play games identifying different myths and Greek Gods and create your own!

I Survived the Titanic 4-6 GL
All aboard the Titanic for it's doomed 1912 voyage across the Atlantic Ocean. Learn from a boarding pass with a real passenger's info. Find out what made Titanic "unsinkable." Explore the science behind this tragedy.

Excel 101 4-6 GL
Do you like working with numbers? Join us for a crash course on how to use Excel! Whether you are starting a business, making a graph, or tracking sports stats, you can make Excel work for you!

Welding (3 hour course) 6+ GL
Roll up your sleeves and dive into a hands-on learning experience! Learn how to safely and effectively use welding tools to create your own metal projects. Get ready to get your hands dirty and create something amazing!

Art 3-4 GL, 5-6 GL, 7-8 GL
Printmaking for beginners! During this course you will create multiple monoprints and gelliprints. You will use found objects to make your one-of-a-kind prints. Bring your imagination and be ready to get messy with ink!

CSI: Sandburg 6-8 GL, 9-12 GL
Welcome to the world of criminal justice and forensic science through hands-on activities! You will get to investigate crime scenes, analyze evidence, and solve mysteries just like a real detective.

Brain Games 2-3 GL
This course will challenge young minds with exciting puzzles, problem-solving activities, and fun intellectual games that promote critical thinking and creativity.

Important Note!!

You must **register** for the **entire length** of the following courses.

Coding is a **4 day** course
- K-2 GL Coding - $120
- 3-5 GL Coding - $120

Welding is a **3 hour** course
- Welding Tuesday - $90
- Welding Thursday - $90

KIDS ON CAMPUS

Registration Deadline: May 31, 2024

Physical Escape Room

Blast from the Past K-1 GL
Help solve puzzles to find a missing piece from a time machine so visitors from history can go home.

ABC Zoo is Locked! K-1 GL
What makes a tornado? Why does thunder make such a loud noise? Could you be a weather forecaster? Explore the wild world of weather together!

Breakout the Beat K-1 GL
Help solve clues in our music teacher's collection so we can dance to our OWN beat.

Captain Claw's Deep Sea Adventure K-1 GL
Captain Claw needs your help aboard the Triton, his submarine, to find a rare rainbow jellyfish before it disappears into the deep forever!

Break Out of Mr. Lemoncello's Library! 2-3 GL
You and your friends are locked in the library! Can you breakout in time for dinner?

Continent Cruise 2-3 GL
We've traveled around the world, but our return tickets are lost! We'll need to review our notes and complete our display so we can head home.

Calling All Astronauts! 4-6 GL
NASA is recruiting for a Junior Astronomer Program! Use your knowledge of space to solve the puzzle and earn your chance to become an astronaut.

Agent P: Mission Possible 4-6 GL
Your help is needed to decode encrypted files and stop an international ring of hackers. We are counting on you, Agent.

Digital Escape Room

All Aboard! K-1 GL
Help the animals find the map they need to find their picnic spot on their trip up the mountain.

Animal Fun K-1 GL
Our animal friends are ready to read and count but they need a little help from you.

Koala Class Confusion K-1 GL
The Koalas love to learn, but as they like to sleep most of the day they missed a few of today's lessons. Help them review the day so they can break out of the class confusion.

Meet Me at the Game! K-1 GL
You and your friends are meeting to watch your favorite sports games, but you only have one day to see them all!

Aliens Lost in Space 2-3 GL
You will solve a series of interactive puzzles and challenges to help a group of friendly aliens navigate through space and find their way back home.

Aquarium Confusion 2-3 GL
Help the staff move the animals and signs to their correct locations so the aquarium can open for the season.

Let's Play Some Football! 4-6 GL
Kickoff for the first game of the season starts in 45 minutes! Help the students of Belmont School get game day ready.

Joy in the Colonies 4-6 GL
You are Joy Smith, a member of the Puritans, navigating your way to a new home. Will you be able to avoid the controversies and dangers of the New World?

KIDS ON CAMPUS

Registration Deadline: May 31, 2024

Monday, June 17

9:00 am

_____ Coding (**CKC.C00.600**) K-2 GL

_____ Physical Escape Room: Blast from the Past

(**CKH.C01.600**) K-1 GL

10:00 am

_____ Coding (**CKC.C00.601**) 3-5 GL

_____ Financial Games (**CKI.C20.600**) K-1 GL

_____ CSI: Sandburg (**CKS.C21.600**) 6-8 GL

11:00 am

_____ Digital Escape Room: All Aboard! (**CKC.C00.600**)

K-1 GL

_____ Wild Weather (**CKS.C14.600**) K-1 GL

_____ CSI: Sandburg (**CKS.C21.601**) 9-12 GL

1:00 pm

_____ Physical Escape Room: ABC Zoo is Locked!

(**CKS.C14.601**) K-1 GL

_____ Digital Escape Room: Animal Fun (**CKC.C00.601**)

K-1 GL

2:00 pm

_____ Kids Run the World (**CKP.C10.600**) 1-2 GL

_____ Fairy Tales STEM (**CKS.C02.600**) 1-2 GL

Tuesday, June 18

9:00 am

_____ Coding (**CKC.C00.600**) K-2 GL

_____ Physical Escape Room: Breakout the Beat (**CKM.C01.600**)

K-1 GL

_____ Welding (**CKA.C01.600**) 6+ GL

10:00 am

_____ Coding (**CKC.C00.601**) 3-5 GL

_____ Magic 101 (**CKL.C04.600**) K-1 GL

_____ Welding (**CKA.C01.600**) 6+ GL

11:00 am

_____ Digital Escape Room: Koala Class Confusion

(**CKC.C00.602**) K-1 GL

_____ Junior Rocketry (**CKS.C17.600**) K-1 GL

_____ Welding (**CKA.C01.600**) 6+ GL

1:00 pm

_____ Physical Escape Room: Captain Claw's Deep Sea

Adventure (**CKL.C13.600**) K-1 GL

_____ Digital Escape Room: Meet Me at the Game!

(**CKC.C00.603**) K-1 GL

2:00 pm

_____ Soccer (**CKP.C14.600**) K-1 GL

_____ Edible Science (**CKS.C02.601**) K-1 GL

Thursday, June 20

9:00 am

_____ Coding (**CKC.C00.600**) K-2 GL

_____ Physical Escape Room: Break out of Mr. Lemoncello's

Library! (**CKL.C13.601**) 2-3 GL

_____ Welding (**CKA.C01.601**) 6+ GL

10:00 am

_____ Coding (**CKC.C00.601**) 3-5 GL

_____ Financial Games (**CKI.C20.601**) 2-3 GL

_____ Welding (**CKA.C01.601**) 6+ GL

11:00 am

_____ Digital Escape Room: Aliens Lost in Space (**CKS.C18.600**)

2-3 GL

_____ Junior Rocketry (**CKS.C17.601**) 2-3 GL

_____ Welding (**CKA.C01.601**) 6+ GL

1:00 pm

_____ Physical Escape Room: Continent Cruise (**CKL.C13.602**)

2-3 GL

_____ Digital Escape Room: Aquarium Confusion (**CKC.C00.604**)

2-3 GL

2:00 pm

_____ Harry Potter STEM (**CKS.C02.602**) 2-3 GL

_____ Brain Games (**CKL.C13.603**) 2-3 GL

Friday, June 21

9:00 am

_____ Coding (**CKC.C00.600**) K-2 GL

_____ Physical Escape Room: Calling All Astronauts!

(**CKS.C18.601**) 4-6 GL

_____ Art (**CKA. C00.600**) 3-4 GL

10:00 am

_____ Coding (**CKC.C00.601**) 3-5 GL

_____ I Survived the Titanic (**CKH.C01.601**) 4-6 GL

_____ Art (**CKA.C00.601**) 5-6 GL

11:00 am

_____ Digital Escape Room: Let's Play Some Football!

(**CKC.C00.605**) 4-6 GL

_____ Harry Potter STEM (**CKS.C02.603**) 4-8 GL

_____ Art (**CKA.C00.C02**) 7-8 GL

1:00 pm

_____ Physical Escape Room: Agent P – Mission Possible

(**CKL.C13.604**) 4-6 GL

_____ Digital Escape Room: Joy in the Colonies

(**CKH.C01.602**) 4-8 GL

2:00 pm

_____ Percy Jackson (**CKL.C03.600**) 4-6 GL

_____ Excel 101 (**CKU.C07.600**) 4-6 GL

Registration Deadline: May 31, 2024